



# NEW ENGLAND DANCE TOURNAMENT

## Judging Criteria/Rubric

Poor	Below Average	Average	Above Average	Excellent
1 2	3 4	5 6	7 8	9 10

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**Communication & Projection:** **10 POINTS**

High energy; showmanship; expression/emotion  
Engagement with crowd and teammates  
Appropriate use of faces/expressions/emotions

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**Creativity & Musicality:** **10 POINTS**

Intricate use of music & counts; Pace of movements  
Movements & levels- including variety  
Number of dancers performing difficult movements  
Intricate and varied use of choreography to compliment music (impacts/subtleties/layers/pace)

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**Difficulty:** **10 POINTS**

Difficult skills- correct form and technique  
Variety - number and distribution of skills  
Number of dancers performing skills  
Flexibility movements  
Maintaining control throughout movements  
Use of trick combinations (multiple consecutive tricks)

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**Formations & Transitions:** **10 POINTS**

Intricately planned & achieved formations & transitions-Use of difficult movements  
Number and distribution of formations and transitions  
Formations: use of space for number of dances on floor, evenly spaced, balanced  
Transitions: creative, variety, allow for continuous movement, fluidity, avoid traffic jams  
Ease of movements throughout transitions.

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**Placement & Control:** **10 POINTS**

Placement- head, arm, body, leg & feet placement  
Control- Consistent strength behind movements; control throughout each movement  
Use of correct form & technique throughout routine

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**Synchronization:** **10 POINTS**

Memory- mistakes; hesitations; individual knowledge  
Timing & Unity  
Teams ability to uniformly execute movements

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**Spacing:** **10 POINTS**

Spacing adjustments; transition spacing; formations defined & hit their mark  
Spacing with regards to number of dances on the floor



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**Overall Impression:**

**15 POINTS**

Exhibit dynamic/energetic routine; music; costuming; crowd appeal  
 Strength, power, energy, stamina & confidence  
 Unity of presentation  
 Expression  
 Recovery from mistakes  
 Engagement with crowd and teammates

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**Execution of Style & Technical Skill:**

**15 POINTS**

Mastering/Performance of technical elements (entire team)

**Technique of Turns:**

Posture- body line correct  
 Rotations- spotting; rotation completion  
 Placement- correct leg and arm placement  
 Timing- no fall-outs

**Technique of Leaps & Jumps:**

Height  
 Leg extension- toes stretched (if applicable)  
 Body placement

**Hip Hop (should include some of the following elements):**

- Tutting: angles, sharpness, robotic movements
- Stepping: musicality, rhythmically in sync, clarity of sound, audibility
- Breaking:
  - freezes/stalls should be controlled throughout prep, execution and exit
  - footwork: intricate
  - Top Rock
  - Waving: fluidity, isolations
  - Pop/Lock: sharp, isolations
- Tricks: controlled throughout prep, execution, and exit; difficulty, variety
  - Freezes/Stalls
  - Variety of solo, partnered and group involvement
- Choreography: stylistic, cleanliness, rhythmic, includes variety of turns/jumps/leaps
  - Turns/jumps/leaps should be controlled throughout entire execution